

CHARACTER NAME

WHAT I LOOK LIKE

MY CLASS

LEVEL

RACE

AGE

BACKGROUND

XP

EYES

HAIR

HEIGHT

WEIGHT

STRENGTH

BONUS

SAVE

DEXTERITY

BONUS

SAVE

CONSTITUTION

BONUS

SAVE

INTELLIGENCE

BONUS

SAVE

WISDOM

BONUS

SAVE

CHARISMA

BONUS

SAVE

PROFICIENCY

INSPIRATION

PASSIVE PERCEPTION

1d20

SKILLS

ACROBATICS: I'm good at tumbling, flipping, and rolling.

ANIMAL HANDLING: Animals really like me

ARCANA: I know about magic, spells, and weird things

ATHLETICS: I'm good at running, jumping, and climbing

DECEPTION: I'm good at lying and playing tricks on people

HISTORY: I know about things that happened a long time ago

INSIGHT: I know how people feel and can tell when they're lying

INTIMIDATION: I'm good at scaring people!

INVESTIGATION: I can find clues and secrets

MEDICINE: I can help people when they're sick

NATURE: I know all about plants and animals

PERCEPTION: I'm good at finding and spotting things

PERFORMANCE: I'm good at putting on a show!

PERSUASION: I can get people to do what I want to do

RELIGION: I know about the gods and prayers

SLEIGHT OF HAND: I'm good at hiding things and taking things

STEALTH: I'm good at hiding and staying quiet

SURVIVAL: I can follow footprints and track animals

ARMOUR

INITIATIVE

SPEED

Hit Point Maximum

Temporary Hit Points

HIT DICE

DEATH SAVES

NAME

ATK BONUS

DAMAGE

AMMUNITION

OTHER COMBAT STUFF

STUFF I CAN DO